

EMGS Game Game Night

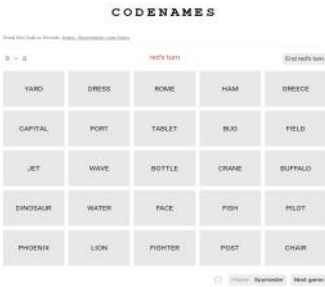


Invite





Friday,
December 4th
7.00 p.m. (CET)

Join our EMGS Winter School Game Night!

We will get to know each other and play some fun games online. The game we will play depends on the number of people joining us. We will split the group to play different games during the evening.

Get your beer, tea, cookies and/or chips ready, switch some party lights on and enter [our zoom room](#).

Game	How does it work?	Technical details
<p>Codenames</p> 	<p>Two teams with a „spymaster“ each. Only the spymaster sees the mask.</p> <p>The spymaster will give one-word clues followed by a number for the team to guess their respective words. .</p> <p>If the team guesses a neutral black word or the opposing team’s word, their turn is lost. If the shaded black tile is chosen, the team automatically loses. First team to clear their words wins.</p>	<p>Website-based game with an open video call in the same time</p> <p>No login required</p> <p>Horsepaste.com</p> <p>Two teams, no limit to players</p>
<p>Cards against Humanity</p> 	<p>The round leading player chooses black card with a blank that the other players try to find the most original answer to among their 10 white cards. The leading player then has to choose the best answer. Winner is who has the most cards chosen.</p>	<p>Website-based</p> <p>Easy login required</p> <p>Cardsagainstformality.io</p> <p>Up to 50 players</p>
<p>Spyfall</p> 	<p>Each player gets to ask any other player any question, for example “Is this place underwater?”</p> <p>The other player must answer the question. Answers should be discreet enough that the spy cannot guess the location, but also clear enough to prove their innocence.</p> <p>If you are notified to be the spy, pretend like you know what the location is.</p> <p>Afterwards, everyone takes a guess on who the spy is.</p> <p>If the spy is exposed, they can still win by correcting guessing the location.</p> <p>/gamerules</p>	<p>Website-based</p> <p>No login, just enter room code</p> <p>spyfall.adrianocola.com</p> <p>Max. 12 players</p>

Game	How does it work?	Technical details
<p>Pictionary</p> 	<p>One player draws a given word. The others have to guess. You get points for people getting your picture and for guessing the word.</p>	<p>Website-based game, One player creates a room and shares link No login required Sketchful.io Skribbl.io 16 (or maybe more) players</p>
<p>Psych!</p> 	<p>Everyone invents an explanation to a trivia fact, to then later having to chose the real answer among the fake explanations made up by the other players or find out fun facts about your colleagues.</p>	<p>Download the free app Apple Android No registration, room created by one player Some free packs, but extra question packs must be bought</p>
<p>GeoGuessr</p> 	<p>GeoGuessr put you somewhere in the world (Europe, a specific country) based on Google Street View data. By navigating through the street you have to find out in which city/place you are and narrow your starting location down to pin it then in google maps. Try to be as close as possible. This game needs a bit of knowledge of the region, but mostly Sherlock Holmes spirit looking for traffic signs, names of shops and streets, architecture that makes the city.</p>	<p>Website-based Login with e-mail verification required One free game per day Geoguessr.com You play as one team</p>
<p>Among us</p> 	<p>Very popular app-based version of Mafia (murder based mystery): everyone gets assigned a secret role (crew member or impostor). The whole team tries to make the impostors, the impostors kill the most secretly as possible. More info</p>	<p>App-based multiplayer game No login, room code is shared Played with friends or strangers No need for a video call during it Apple Android Up to 10 players</p>

Some sources (if you want to play more and try other games this semester):

- <https://thesmartlocal.com/read/free-online-games/>
- <https://thesmartlocal.com/read/free-website-games/>